

2022 HHSAA State Track and Field Championships

GAMES COMMITTEE DECISIONS

Rule 3, Section 2 of the NFHS Rules Book outlines the jurisdiction of a meet's Games Committee. Many of the administrative responsibilities of the Games Committee are outlined in HHSAA tournament booklet. Some additional Games Committee responsibilities and decisions are shared below.

1. **TIMING:** A Fully Automatic Timing (FAT) system of timing will be used.
2. **MARKINGS:** Chalk only – tape is not allowed. In the event of rain, teams are responsible for providing alternative markings. Examples are flat washers, popsicle sticks, etc.
3. **SPIKES:** At this venue, all shoe spikes for running and field events shall be pyramid shaped spikes and may not exceed .25" in length (except high jump only where 3/8" is allowed) when measured from the sole of the shoes. No "Needle" or "Christmas Tree" spikes of any length will be allowed. Spikes will be inspected prior to the start of the day's competition and again at the time of check-in to any event.
4. **BATONS:** Relay batons will be provided.
5. **COACHING AREAS:** Field event designated coaching areas will be provided and clearly marked. A maximum of 2 coaches per school (head coach – one assistant) will be allowed for any trial or final flight in which the coaches have contestants; wristbands will be provided to identify such coaches. The coaching area for Running will be beyond the Finish Line on the stadium bleacher side of the venue where several coaches per school will be allowed unless the areas become too crowded or unmanageable; no wristbands are required.
6. **RESTRICTED AREAS:** Restricted areas at this venue include the track, the infield, and the rectangular space between the outside edge of the track and directly below the stadium bleachers. Coaching in these areas is not allowed. Marshals will be asked to keep these areas free from all persons except officials, contestants, and other authorized individuals.
7. **UNIFORMS:** All participants are required to wear school-issued or school-approved uniforms and uniforms must be worn as intended by the manufacturer. Uniform tops must hang below the waistband or be tucked into the waistband of the uniform bottom when the competitor is standing upright. (NOTE: Any additional items worn by a competitor must be in compliance with NFHS uniform policies. Also, Compression sleeves worn on the arms or legs below the kneecap must be functional in nature, be unadorned and of a single color.) Closed toe shoes must be worn in the competition area – no crocs.
8. **IMPLEMENTS:** Implement verification for Girls Discus on Friday 5/13 will now start at 9:00am. In all cases, approved implements will be released for practice 45 minutes before an event starts.

9. **STARTING HEIGHTS:**

Girls High Jump – 4'6" 2" increments

Girls Pole Vault – 8'0" 6" increments

Boys High Jump – 5'8" 2" increments

Boys Pole Vault – 11'0" 6" increments

10. Amendments to Handbook

VII. CHECKING IN:

1. ALL COMPETITORS:

All competitors **and alternates** must report to their event at or before the time of the “Last Call.” Competitors who fail to report prior to the closing of the event – by the Clerk of Course for running events or the Head Event Judge in the case of field events – shall not be allowed to compete. A competitor who is seen approaching the event and making a good faith attempt to join the final check-in group shall be allowed to compete. When the check-in activities have been completed, the Head Event Judge will make an announcement that the event is closed **and compile the final list of competitors with alternates filling empty slots as necessary.**

2. FIELD EVENTS:

When athletes are gathered for instructions at the close of the check-in process, the Head Event Judge will **prior to compiling the final list of competitors** go through the roll call again to reconfirm those who have checked out and see if any missing competitors are actually present to assure no athlete has been missed due to official error. Should such an error be discovered, the athlete will be added to the list of active competitors, provided he/she was previously entered in that event.

VII CHECKING IN:

4. Multi-Event Athletes – Checking in/out of Field Events and Event Termination – Event Termination

Delete language:

2. For the High Jump and Pole Vault, ~~when all competitors present at the event have had three consecutive misses,~~ any missing competitor who has checked out for a running or other field event with the field event official is called five minutes after the conclusion of the running event final or heat or field event in which the competitor is participating. Failure of the athlete to return to the jumping order at that time concludes the event for that athlete. ~~and tie-breaker jump-offs proceed, or the event ends with places awarded.~~

11. Correction to Guidelines for Officials –

Briefings (pages LJTJ-9 Point 9, DISC-10 Point 7 and SP-9 Point 7) - delete the last sentence ... ~~“you may not check out during the final round if you are a finalist”.~~